

Kali

This is an animated statue. Kali is equipped with a sword in each of her six arms. With them she can attack 4 times per round. The other two arms are used to block in all directions (giving her a continuous block after the first round). She usually uses the other swords for 1 Jab, 2 Strong, and 1 fierce attack (with the given speed and damage, but the move of the fierce attack). Due to her high parry value, she is virtually undefeatable through sheer force. She is immune to knockdown and pushback and cannot be dizzied or disarmed. An alternate attack of heat and cold projectiles gives a +2 damage bonus to each damage roll after the first projectile.

Sword Jab	9/ 12/ 5	Health: 20	STR: 5	CHA: 0	PER: 0
Sword Strong	7/ 14/ 5	Will: 0	DEX: 6	MAN: 0	INT: 0
Sword Fierce	6/ 16/ 4	Chi: 0	STA: 8	APP: 0	WIT: 0
Parry	11/-13/0		Athletics: 5		
Movement	9/ 0/ 8		Sword: 5 (+1/+3/+0)		
Disarm	6/(10)/ 3				